

Parkland Mixed Slo-Pitch Custom Rules

League custom rules override SPN rules

Revised 2026

EQUIPMENT/MEASUREMENTS

- 1- All Bats must be USSSA or ASA approved and stamped. Must be SPN rules compliant
- 2- A trapper or 1st baseman's glove may be worn on 1st or Catcher Only
- 3- Board dimensions 40" in length and 27" in width are placed on the "V" of home plate. b) Board only for strikes, board or home plate for plays at home for the fielder.
- 4- **Bases 65 feet** apart
- 5- **Pitchers plate 55 feet** from home. (See *pitching rules*)
- 6- Batter's box will be marked 2' in front of the plate. (See *batter's box rule*)
- 7- Safe base at first...Fielder must take white bag (on all plays) and runner orange on a close play for safety. b) Runner at first with a batter up the runner must be in contact with white bag or else is considered out.
- 8- **Commitment line 15 feet** from home
- 9- Home plate is board and plate for fielding and just board for pitching
- 10- No metal spikes on cleats

BATTING/SCORING

1. Batting order can consist of **7 males and 4 females** or **7 males and 5 females** with a minimum of 3 females. ***We DO NOT use the SPN unlimited roster rule.*** a) You can play with 5 males and 3 females with an auto out in place of the 4th female. However if you have a 6th male you must play him and still take an auto out in place of the missing girl b) 7th male and 5th female are an extra hitter and can rotate in and out of field at any time but must remain in the same order of the batting lineup throughout the game while playing. c) You cannot use a 7th batter (male extra hitter) or 5th batter (female extra hitter) if any male or female batter in the lineup is taken from a team competing in our league. The team only bats 6 males or 4 females in this case. *The extra hitter was put in to help with teams that have extra players on their team to get them into the game more often and not to try and poach a player from another team to help bolster your line up.* d) **Extra female (EH)** batter can be used as well, rules that apply to extra male batter must be met in order to have an extra female batter.
2. If you make a sub in the lineup the sub must play field first before batting. a) If you have to reinsert a player who has been subbed out, the player must go back into their original batting order and the sub that came in will go to the new batting spot in the order. b) A player may be subbed back into the game.
3. A ball that hits off the board and goes into fair territory is considered a fair ball in play and has the same rules as a regular fair ball in play.
4. Commitment line at home so the batter does not touch the plate at home he crosses the line. a) If the batter touches the plate they are out. b) No tagging at home or sliding at home after the commitment line. d) **Catcher/Fielder just has to touch home plate or board.** The runner's foot must touch the ground after line to be considered safe. e) No more than one fielding player at home on any play at home, you can have cover but they must be away from the actual play backing up the play.
5. No sliding at first or home
6. No bunting or slap bunting
7. **Maximum 5 runs per inning**
8. All counts are 4 balls and 3 strikes. a) 4 balls equals a walk b) four consecutive balls to a male batter with a female batter following them is a double. c) Batters can ask to be pitched to during an intentional walk. d) 3 strikes foul, 3 strikes on the board or 3 strikes swinging is an out.
9. Any foul tip caught no matter the height is an out.
10. Ladies can ask to use either ball to hit with.
11. If the batter is unable to run but still chooses to bat, the last out player can run in place of the batter. The runner must be on the fence behind the batter - in line with 3rd baseline. Male for male, female for female

12. Batters cannot switch sides in the same at-bat.
13. No lead offs on any base, if foot comes off bag before contact with the ball is made runner is out.
14. On a play at first base (batter runs past first) the runner must have intent on going to 2nd to be tagged out. Players can turn toward 2nd and be safe as long as there was no intent to go to 2nd.
15. Batter's box will be marked 2' in front of the plate. If it has been determined that contact with the ball has been in front of the 2' marking the batter is out. Hitting the plate before the ball batter is out, foot contact with either the board or the plate while making contact with the ball the batter is out. Will be looked at again at mid-season.
16. Pitched ball that is hit off of batter is a foul ball

FIELDING/PITCHING

1. **Infield fly** applies with runners on first second or first second third with less than two out on a fair ball that an infielder can make a routine play on. Base runners advance at our risk
2. Any ball hit that strikes a base runner, in fair territory, the base runner is out and the play is dead. If a thrown ball strikes a player the play is still live and base runners are at their own risk running including the runner hit by the fielder.
3. Any contact or obstruction from a fielder on a base runner running within the baseline is considered an extra base and the runner is not out. **a)** The runner will be out if they obstruct a fielder making a play on a routine hit ball.
4. Any ball leaving the field of play on a throw by a fielder, the base runner gets the base they were running to as well as one more. If the base runner was running back to a bag they get the next base.
5. ***Pitch arch is 6 feet minimum to unlimited height***
6. Pitchers must pitch from 55', (pitchers rubber or marking may be placed on the field if necessary). Pitchers have the option of using up to a 5' range toward 1st or 3rd in conjunction with the rubber or marking.

MISC RULES

- No new innings after 7:45 in a league game. **b)** Game time for late game is 1 hour 15 mins, no new inning after this time.
- **The home team gets dug out with the equipment box**, 1st base side of the field. Early game home teams put out bases and boards and late home teams put away the bases and boards along with any equipment that belongs in the boxes ie. Hammers, tape measures, first aid kits and ensure the boxes are locked.
- **Mercy Rule is up by 15 or more after 5th inning bats.** The game can still be played out for fun if both teams agree but the game is still a mercy.
- All players must have played 7 league games (spring tourney included) to play in the year end tournament. Exceptions must be agreed upon by league executives.
- A player can only play on one team in any of the tournaments unless agreed upon by league executive.
- If the home team is up after the last inning is declared, they do not bat.
- Last inning declared is an open inning
- **The winning team will enter the score** through the webpage, go to www.parklandmixedslpitch.ca then find the link marked "score keeper login" to access, then enter in your score. Managers will be the only ones able to update through this link as it is password sensitive so if you are going to be away please make sure you share the password with your backup. No handing in game sheets anymore but keep them for your records.

PARK RULES

- Fighting will not be tolerated on the field or during a league event. League events are to include camping, league banquet and dance, gatherings in the ball diamond area and/or parking lot after league games and league meetings. All instances will be up for review and punishments will be determined by the executive.
- Camping is a privilege that can be revoked by the county at any time. The following rules are to be followed. No vehicles in the camping area, no dogs, no burning of pallets or moving existing fire pits and please clean up after yourselves. Trailers are to be removed on the day the tournament ends.
- **No dogs** in the ball diamond area during league or tournament play

Tie Breaker Format for League Play

- 1) Wins/Loses/Ties (Overall Record)
- 2) Head to Head meetings
- 3) Runs Against
- 4) Runs For
- 5) Coin toss or a game of crib

Tie Breaker Format for Tournament Round Robin Play

- 1) Wins/Loses/Ties (Overall Record)
- 2) Runs For
- 3) Runs Against
- 4) Coin Toss or a game of crib. Must have a rep present when totals from the draw are being made or else the team present will automatically be given the higher spot. Totals from round robin play are done right after the last games are completed and it is your job to have someone present not ours to track you down. In an event that both teams are not present a coin toss will be done to determine positions. Results will be emailed to team contact.

Please remember the #1 rule of this league...

We are here to have fun, be social and enjoy playing ball in a fun competitive safe league. If there are signs of any team not showing great sportsmanship towards everyone in the league, the Executive will have a right to remove you from the league. Let's have fun and **play ball!!**